

Disney  
INTER  
ACTIVE



**POWER PLAY**

VIDEO GAME ACTION FOR THE PC

MAUI  
MALLARD IN

# Cold Shadow



## TABLE OF CONTENTS

Aloha Warriors!	2
System Requirements	3
Installing The Program	4
Getting Started	6
Muddrake Update!	7
Island-Wise	8
Babaluau, Baby!	11
The Mojo Mansion	12
Ninja Training Grounds	13
Muddrake Mayhem	15
The Sacrifice Of Maui	16
The Test Of Duckhood	17
The Flying Duckman	18
The Realm of The Dead	19
Mojo Stronghold	20
Tropical Troubleshooting	21
Disney Interactive Customer Service and Technical Support	26
How To Contact Us	27
End User License Agreement	31
Limited Warranty	33
Credits	35



# ALOHA WARRIORS!

Greetings from our island paradise...once tranquil, but now in tropical turmoil over the disappearance of our supreme protector, Shabuhm Shabuhm.

With the tragic loss of our powerful mojo idol, the future of our island is at best...catastrophic!

Is there a hero out there willing to answer our plea for help? Our legends foretell the arrival of a wandering warrior with webbed feet, loud shirt, and untapped potential to morph from burnt-out duck into Ninja Master.

If you exist, The Muddrakes and I need you now! Respond ASAP, or better yet — **JUST SHOW UP!**

Yours in Shabumdum,

**Herneae**

Herneae

High Mojo Sorceress

HPTS://wwwwebbed.mojomiss.com



And so it all began —

## Maui Mallard in **COLD SHADOW**

### System Checklist For Duck Detective/Shadow Warrior

You're prepared for the challenges ahead with a system that meets the following minimum requirements:

- IBM or 100% compatible PC 486/DX2 with 66 Mhz (or faster) processor.
- Double-speed CD-ROM drive with minimum 300 KB transfer rate. (Quad-speed recommended.)
- 8 MB of available RAM. (12 MB recommended.)
- 10 MB of free hard disk space.
- 256-color VESA, PCI or other local bus video adapter.
- Microsoft® Windows® version 3.1 or Windows 95.
- 8-bit sound card.
- Gamepad or joystick recommended.





## The Island Is Calling...

### Install The Program!

#### Windows 3.1

1. Start Windows and place the CD into your CD-ROM drive.
2. From the Program Manager, select **File** on the menu bar, then select **Run**.
3. In the Command Line box that appears, type **D:\SETUP**, click on **OK**, and follow the on-screen instructions. (If your CD-ROM isn't the D: drive, enter the appropriate letter.)
4. When the installation is complete, you'll return to the Program Manager and see a new program group, **Disney Interactive**. Double-click on the **Cold Shadow** icon. If you already have a **Disney Interactive** program group, the **Cold Shadow** icon will automatically be placed in this group.

#### Windows 95

1. Insert the CD into the CD-ROM drive.
2. If AutoPlay is enabled, the setup process will begin automatically.



(Windows 95 continued)

#### If AutoPlay is not enabled:

1. Place the CD-ROM in the CD-ROM drive.
2. Click on the **Start** button on the Taskbar to bring up the Start Menu.
3. Select **Settings** and click on **Control Panel**.
4. In the Control Panel, double-click on the **Add/Remove Programs** icon.
5. On the upper portion of the Install/Uninstall tab, click on the **Install** button.
6. The Run Installation Program dialog box will appear and instruct you to verify that the Command Line information is correct. This information should read **D:\SETUP.EXE**. (If your CD-ROM drive isn't the D: drive, make sure the appropriate letter is displayed.)
7. Click on **Finish** to start the installation process and follow the on-screen instructions.

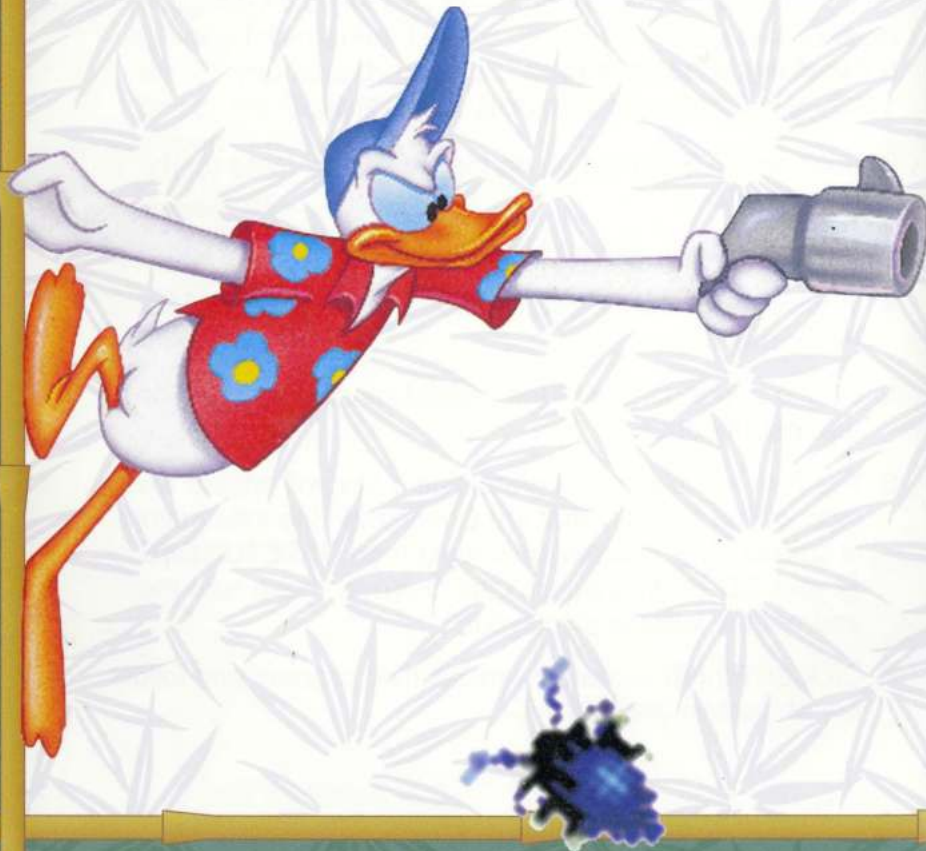


## Getting Started

**Note:** You must install the program before running it for the first time.

If you are running Windows 3.1, double click the **Cold Shadow** icon in the **Disney Interactive** program group to start the program. Make sure the **Cold Shadow** CD is in the CD-ROM drive.

If you are running Windows 95, insert the CD into the CD-ROM drive, click **Start**, then **Programs**. Next, click **Disney Interactive**, then **Cold Shadow** to start the program. (If Autoplay is enabled, simply insert the CD into your CD-ROM drive.)



## Muddrake Update!

Mallard's his name — Maui Mallard. He's a determined duck detective whom fate has delivered on our doorstep.

Even though I'm a Muddrake and our natural instinct is distrust of anything taller than we are, this Mallard dude kind of grew on me.

Sure Maui has a few bad habits...one is women who break his heart, two's a temper as hot as his bug gun, and three is never turning down a dangerous assignment when the client pays up front!

But with a heartbreak behind him, and a mystical journey ahead, Maui Mallard couldn't resist our island's call...even though this case of a lifetime could be a one-way ticket to trouble!

Other than fearlessness, Ninja training, and a really cool passport photo, I wonder if Maui is up to the challenge?

And how about you? Well, there's only one way to find out...it's off to the island!





## Island-Wise

**Bugs:** Maui's arsenal includes several species of island insect. Fire power is earned by collecting various bugs throughout the island. Check the upper right of your screen—it shows your ammo levels.



**BASIC AMMO BUG**  
Infinite supply of ammo  
short-range firepower



**LIGHTNING BUG**  
10 rounds  
long-range firepower



**HOMING BUG**  
10 rounds enemy  
seeking firepower



**BOMBARDIER BUG**  
10 bombs of  
blasting firepower



**LIGHTBULB BUG**  
Provides spotlight  
for dark areas of  
Mojo Mansion

**Yin-Yang Coins:** Allows Maui to morph into the Ninja with the skills of the legendary Cold Shadow. Yin-Yang display (ammo display for Maui) counts down Ninja power. When depleted, Maui reverts to his detective self and must collect additional coins to morph back into the Ninja.

Small coins increase Ninja power by 100 points;  
Large coins increase power to 999.

**Red Yin-Yang Coins:** These valuable red coins give the Ninja combo attack moves. Powers build up to a five-swing attack as you collect more red coins along the way.

**Tropical Punch Glass & Pitcher:** Drinking this island specialty adds to Maui's health during both detective and Ninja action. By the pitcher or the glass, the more you drink, the more your maximum health is restored!

**Golden Maui Head:** Find one of these friendly faces, and you get an extra try!

**Treasure Bag:** Collect all you can... and if you've found enough, you'll win the password which allows you to start future games past that level!

**Zombie Powder Bag:** Increases maximum health by 50 points.

**Golden Tickets:** Admits you to the Babaluau Bonus levels where you can earn lots of



**GOLDEN MAUI  
HEAD**



**GOLDEN TIKI  
DOLL**



**TROPICAL  
PUNCH**

The only way to earn a ticket is to get through the level by blasting the bad guys without losing a try so don't be shy with your warrior skills!

**Golden Tiki Doll:** Gives you a "continue".

**Shrunken Head:** These colorful characters are place markers. Passing one keeps you from going back to the beginning should you lose a try before completing a stage.



## ISLAND INS & OUTS:

### KEY ICONS:

ENTER

Press **ENTER** to freeze Cold Shadow for a time out.

ESC

Switches from full screen to window view.

### PULL DOWN MENUS

Use your mouse to select your choices.

**FILE** brings you into **NEW GAME** or **EXIT**.

**OPTIONS** allows you to turn **SOUND** and **MUSIC** on or off and to change your PC Keyboard default controls. Default settings are as follows:

#### Move

Move  
Morph/Ammo  
Attack/Shoot  
Jump  
Quick Morph  
Teleport

#### Keyboard Defaults

Arrow Keys  
"A" key  
"D" key  
"S" key  
"Z" key  
"X" key.

**SCREEN** alters your game view area size.

**NOTE:** In full screen view, hit escape key to return to window view.

**HELP** brings you into **HELP** area and tells you more **ABOUT COLD SHADOW**.

### GAME SETTINGS

Use directional arrow keys and **ENTER** to select your choices.

**START** begins a new game.

**OPTIONS** allows you to select a level of difficulty: Practice, Normal or Hard; and to change your gamepad or joystick button assignments.

**PASSWORD** Use directional keys or gamepad to scroll through the alphabet and select letters to spell the password. When the password is complete, press **ENTER** or any gamepad button to begin play.

## Invitation To A Babaluau, Baby!

Find and collect the golden ticket hidden within certain levels and take Maui to the **Babaluau Bonus**.

You'll face off with Muddrakes, Amazon Warriors, and Torch Tossers intent on keeping Maui from sticking to his task (and staying on his unicycle!)

Your goal is to keep Maui going until he comes out on the right side of the tracks! He gets to keep all the loot he can hold on to along the way, but only if he survives this lunatic luau!

Each level of the Babaluau is a little bit different, so stay on track.





## The Mojo Mansion

Start **Cold Shadow**, and your screen will brief you on the case details. Maui's sleuthing leads him to a mysterious mansion haunted by hunchback butlers serving up platters of spindly spiders. Yum!

And if that's not enough for this duck to deal with, he meets some stylin' islanders...slimin' Sinus Spirits who hiccup gooey green stuff from dungeon to ceiling fan!

Keep your eyes peeled for the lightbulb bug. It's a bright idea in case a ticked-off Tiki dims the lights!

Then just when you think this regal real estate is history, look for a not-so-itsy-bitsy metal spider intent on sentencing Maui to his own treacherous web site!



### Maui Moves

Moves for Maui

	Keyboard Defaults	4 Button Gamepad or Joystick Defaults	2 Button Gamepad or Joystick (recommended settings)	Action
Move:	Arrow keys	D-pad	D-pad	<ul style="list-style-type: none"> <li>•aim bug gun</li> <li>•grab above</li> <li>•crouch or grab below</li> <li>•move left, move right</li> <li>•maneuver in air while jumping or falling</li> </ul>
Morph/ Ammo:	"A" key	Button 1	"A" key	<ul style="list-style-type: none"> <li>•press the morph/ ammo button/key to choose your ammo</li> <li>•hold the morph/ ammo button/key down to morph Maui into the Ninja when Maui has Ninja Power</li> </ul>



### Maui Moves continued

Shoot:	"D" key	Button 3	Button 2	•press the shoot/ attack button/key to shoot bug ammo out of Maui's gun
Jump:	"S" key	Button 2 or 4	Button 1	•hold the jump button down to get a higher jump
Quick Morph	"Z" key	"Z" key	"Z" key	•press the "Z" key on the keyboard to quickly morph into Ninja Maui when Maui has Ninja power

## Ninja Training Grounds

What starts out as a hike through some of our historic ruins leads to Maui's morph from determined Duck Detective to powerful Ninja Warrior! When surprised by our tricky Witch Doctor, Maui gains the mystical martial arts power of the legendary ninja warrior **COLD SHADOW**!

When Maui collects yin-yang coins across the island, he can tap into the Ninja powers and Warrior prowess of Cold Shadow.

Take him through the training grounds and brush up on the ways of the warrior. Spar with straw dummies, swing from sparkling stones across the ruins, and wedge between treacherous walls with the Ninjas Staff.

Signs marking **PAU** bring Maui closer to the Boss level.

There, use those Cold Shadow skills to defeat an onslaught of evil Ninja clones! But even that won't prepare you for the next level of the adventure...





## Ninja Moves

### Moves for Ninja



	Keyboard Defaults	4 Button Gamepad or Joystick Defaults	2 Button Gamepad or Joystick (recommended settings)	Action
<b>Move:</b>	Arrow keys	D-pad	D-pad	<ul style="list-style-type: none"> <li>•crouch</li> <li>•move left, move right</li> <li>•maneuver in air while jumping or falling</li> </ul>
<b>Morph/ Ammo:</b>	"A" key	Button 1	"A" key	<ul style="list-style-type: none"> <li>•hold the morph/ammo button/key down to morph back into Maui</li> <li>•hold the morph/ammo button/key, double tap and hold direction to teleport</li> <li>•jump up in between walls and hit the morph/ammo button/key to perform the Ninja Climb</li> </ul>
<b>Attack/ Swing:</b>	"D" key	Button 3	Button 2	<ul style="list-style-type: none"> <li>•press the attack/swing button/key quickly to perform combination attacks if available</li> <li>•jump and hit the attack/ swing button/key to attach on to a swing block</li> </ul>
<b>Jump:</b>	"S" key	Button 2 or 4	Button 1	<ul style="list-style-type: none"> <li>•hold the jump button down to get a higher jump</li> <li>•jump up in between walls and hit the jump button/key again to perform the Ninja Climb</li> </ul>
<b>Quick Morph:</b>	"Z" key	"Z" key	"Z" key	•press the "Z" key on the keyboard to quickly morph back into Maui
<b>Teleport (shortcut):</b>	"X" key	"X" key	"X" key (recommended)	•hold the "X" key and hold direction left or right to teleport

## Muddrake Mayhem

Inhabited by small, annoying, mean and mighty fighting featherheads (hey, my kind of town!), Muddrake Mayhem tests the combined powers of Detective Maui and Ninja Warrior.



Ninja skills for swinging and Maui's prowess with the bug gun may prove the double-power-play combo to keep my fellow Muddrakes on their teensy toes.

We're handy with buzz saw yo-yos, blow guns and our best friends are duck-seeking wasps and sticky maggots.

Don't be alarmed if one of our sneaky shamans turns Maui into a Mallard the size of a microchip. Maui's powers won't shrink, and the bombs from his bug gun burst as big as ever!

At the Boss level, it's the Olympics, Muddrake style. The main event is a face off between Maui and an overzealous shaman with many lives (and Muddrakes) behind his evil mask!







## The Sacrifice Of Maui

Our Muddrake customs may seem a little strange at first, but once you get used to 'em, they're as simple as surviving a little swim across hot lava!

Now Maui must make his way through our island's most active volcano. (Yeah, right!)

Of course, Maui is one tough bird. But if the magma doesn't turn him extra crispy, there's a Mojo Flame Spirit who burps up great big balls of fire if anything uncooked crosses his conga line.

**Ninja Note:** For a speedy vertical recovery, ride an upward swirl of hot air. And don't forget the Ninja's secret talents — if you can't stand the heat...teleport!

Just as Maui masters this volcanic vortex, the lava rises, and if he doesn't move fast, he and his Cold Shadow powers will fry! Adding insult to inferno, a Magma Monster bursts upon the seismic scene...so, Good Luck, Duck!

## The Test of Duckhood

Now that Maui has proven his volcanic virtues, we Muddrakes have a few more mechanical challenges up our short sleeves.

From hanging vines to hollow trees, Maui's got to traverse our Muddrake maze of treetop treachery.

Without the aid of those ninja coins, let's see how this daring duck makes it through our gauntlet of blowguns, bungees, wasps and buzzsaws!

And best of all, our salivating Frog Boss is at the bottom of it all, just waiting to snap up something "ducky" for dessert!

**Mallard Memo:** Don't forget the same move that lets Maui climb ropes above can also be used for grabbing the bars *below*.





## The Flying Duckman

Wow! Nowhere in my Muddrake memory can I recall heroics such as Maui Mallard's! Well, there's one guy. Quackoo, our chief, had mondo powers of survival. Only problem is, he's dead—sunk due south in our sacred ocean.

MUDDRAGE UPDATE!!! Maui is off to find Quackoo. Should I warn him about the blowfish feeding frenzy going on down there? Or how about the Rotting Pirates, exploding barrels of TNT and hot-tempered Flameheads? Hmmm.

He probably already knows how to fire his bug gun and propel himself through the wreckage. Or that bubble clusters will swirl him up...but he'd better stay ahead of the rising tide or he'll be just as sunk as Quackoo!

Should I tip him off that there's a Pirate head Boss he's got to conquer to complete his task? Naw. Who'd believe a Muddrake?



## The Realm Of The Dead

Isn't that just like a mystic spirit? They complain about never getting out, and once they're out, they want to be someplace else!

Now Quackoo wants into the Realm of the Dead, and Maui's got to take him there. One little problem for Maui... no alive guys allowed! But then, it's just like Maui to find a way to evade the ether and survive this eerie land of eyeballs, Duck Zombies and (back by popular demand...) Rotting Pirates and Flameheads!

Ninja finesse is especially necessary here to make it out of the Realm of the Dead alive, and put Quackoo's golden spirit to eternal peace. Cold Shadow-style warrior skills for swinging, wedging and climbing are *de riguermort* here. (That's French for "have fun with the dead guys!")





## Mojo Stronghold

Mighty Maui's final challenge is to brave the tropical storm of savage wind cast his way by our sneaky sorcerer.

In other words, (so my fellow Muddrakes can understand):  
**THE WITCH DOCTOR'S AT IT AGAIN AND THIS COULD BE THE LAST WE SEE OF THE DUCK!**

The battle promises to be frantic and frenzied. Lucky for Maui he no longer needs to acquire yin-yang coins to access the powers of Cold Shadow...who's got that kind of time!?!

It's up to Maui to blast the no-good doctor to another Galapago and gallantly return the missing idol to Herneae.

Hey...it could happen!



## Tropical Troubleshooting Common Problems and Solutions

- Q:** Why does the system lock up, or an error message appear in the same place every time I play the game?
- A:** First, always verify that the CD is not smudged or scratched. Even a small smudge can cause your CD to experience problems that may lead to lockups or program errors. If you were previously able to run the Disney program, a smudge or scratch is a likely source of the problem. Clean the CD with a soft dry cloth. After cleaning the CD, try running the program again. If the error occurs after making a change to the configuration of the system (e.g., adding new hardware, updating drivers, installing another program), then the system change is a likely source of the problem. Refer to the manufacturer's instructions to verify that the proper installation procedure was used and note any incompatibility issue or system modifications listed in the documentation. Please mention all recent system changes when contacting Disney Interactive Customer Support.

Refer to the Maui Mallard in Cold Shadow ReadMe file on the CD-ROM for additional trouble shooting suggestions that were not available at the time this Program Handbook was printed.

- Q:** Why is the screen sometimes black?
- A:** Disney Interactive's Maui Mallard in Cold Shadow displays black screens between levels for transitional effect. Transition screens last an average of five seconds, depending on the specifications of your system (such as the transfer rate of your CD-ROM drive, your computer's processing speed, the amount of available RAM, etc.). If the transitions take significantly more than five seconds, make sure your computer meets all of the minimum system requirements for the program.



**Q:** Why do I get an error message saying I need a newer version of a file?

**A:** This error message occurs when there are two copies of the same file in different Windows directories and Windows tries to use the older file, looking in the \Windows directory before looking in the \Windows\System directory. Use File Manager (Windows 3.1x) or Explorer (Windows 95) to search all directories on the hard drive for multiple occurrences of the file in question. Rename the files that are not in the \Windows\System directory with a .DIS extension (the .DIS extension will identify this as a file renamed for Disney Interactive purposes). Renaming the older files should not affect any other software.

**Q:** Why does some of the animation seem to move unevenly? Why is the program locking up or running slowly?

**A:** First, clean the CD and make sure that your system meets the minimum requirements. A system with a single-speed CD-ROM or a processor below the minimum requirement may not be able to play all the animation properly. Your system must have 8 MB of RAM to run Maui Mallard in Cold Shadow but will run faster and smoother when more RAM is available. Close any open programs including screen savers to free up RAM.

If you use Windows 3.1x, you should have a Permanent Swapfile of at least 12 MB. Warning: If you have not created a Swapfile before or if you have a compressed drive, please refer to your Windows user's manual.

A system with an ISA bus video card may not be able to play the animations smoothly. VESA and PCI local bus video cards are preferred. Check your video card documentation to determine the type of video card you have.

Install the latest video driver for your video card. Video drivers are constantly being upgraded for better performance. Contact your computer or video card manufacturer for the

latest version of your video driver. Set the resolution of your video card to 640x480x256 colors. Refer to your hardware documentation for additional information.

**Q:** Why doesn't the program run as soon as I put the CD-ROM in the drive?

**A:** Unfortunately, some CD-ROM drives do not yet support the AutoPlay functions of Windows 95. Contact your CD-ROM manufacturer to see if they have an updated driver that would make your CD-ROM drive AutoPlay-compliant. Even if AutoPlay does not work, you can run the program by clicking on the Maui Mallard in Cold Shadow icon in the Disney Interactive folder.

***Check the Maui Mallard in Cold Shadow ReadMe file on the CD-ROM for additional trouble shooting suggestions that were not available at the time this Program Handbook was printed.***





## Hot Tips For Cold Shadow!

Here are a few general hints that really come in handy when you're playing Cold Shadow...

Choose different bug combinations by pressing the change ammo button.

Maui can jump different heights. Hold the jump button longer to make him jump higher.

The Ninja can swing from special blocks. Look for them!

The Ninja can scale walls if they are close together. Jump between the walls and press the change ammo button or the jump button again to perform the Ninja Climb.

Red yin yang coins are for combo attacks. The Ninja can attack faster with more swings as he collects additional red coins.

The Ninja can move faster than most eyes can see. Hold the change ammo button down, tap twice and hold the direction in which you want to perform the Ninja Teleport.

Some levels require you to play as both Maui and the Ninja to complete them.

## Level-By-Level Suggestions To Get Ahead On Some Levels:

### Mojo Mansion

Travel through secret revolving bookcases!

Jump up and hold up to grab on to chains!

Rotating fans can be turned on and off by grabbing on to nearby chains.

Find the special "lightbulb bug" to reveal hidden platforms in Stage 2.

Stand on special gold footplates to move stepping totems in Stage 2.

## Ninja Training Grounds

Jump and swing onto special sparkling blocks with the Ninja Staff.

Don't forget to use the Ninja Climb and the Ninja Teleport.

## Muddrake Mayhem

Shoot the mud plug at the top of the mud slide.

## Sacrifice of Maui

Jump up into upward drafts and bounce on bubbles to gain higher ground.

## The Test of Duckhood

Hold down to catch onto lower grab bars when Maui is descending on the bungee cord.

Jump off higher platforms to get more bounce out of the bungee cords.





## Disney Interactive Customer Support Satisfaction Guaranteed!

We are committed to bringing you the best software possible. If you are not satisfied with the program for any reason, just return the disc with a description of the problem and the original sales receipt to us and we will send you a check for the purchase price, plus any sales tax you paid. Please be sure to include in the note your full name, daytime telephone number with area code, complete street address, apartment number (if applicable) and zip code.

Do not mail us the packaging or other materials; send only the disc and your receipt along with a note on how we can better serve you to our mailing address listed under "How To Contact Customer Support." Please add "Attn: Refunds" to the mailing address. Please allow four to six weeks for delivery. This offer is good in the US and Canada only.

### PLEASE REGISTER YOUR SOFTWARE!

Filling out and mailing the enclosed registration card ensures that you will be eligible to receive updates, product information and special offers.



### HOW TO CONTACT CUSTOMER SUPPORT

If you are contacting us for customer support, please have the following information ready. This information is very important to help us quickly solve your problem.

- Name and version of the program you are using. Computer brand and model the program is running on (e.g., IBM Aptiva™, Compaq® Deskpro 5120).
- Sound card brand and model name (if applicable).
- Video card brand and model name (if applicable).
- Information on other peripherals you are using (printers, modems, joysticks, etc.).
- A detailed description of the problem you are having, including where in the program the problem occurred and how.
- Please remember to tell us about any other recent changes you have made to your system.



## DISNEY INTERACTIVE CURRENTLY OFFERS YOU A VARIETY OF WAYS TO CONTACT US

### Telephone Support

Our Customer Support staff is available by telephone Monday through Friday from 7:00 a.m. to 7:00 p.m., and Saturday from 8:00 a.m. to 5:00 p.m. (Pacific Time). The toll-free number is 1-800-426-3306.

### TDD Support

Our Customer Support for the hearing impaired is available by telephone Monday through Friday from 7:00 a.m. to 7:00 p.m., and Saturday from 8:00 a.m. to 5:00 p.m. (Pacific Time). The toll-free number is 1-800-441-1243.

### Mailing Address

If you want to write to us, our address is: Disney Interactive Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-8404.

### Fax Support

Our fax machine is available 24-hours-a-day at (818) 846-0454.

### Frequently Asked Questions Automated or On-Line Support

There may already be a solution to your problem posted as one of our Frequently Asked Questions (FAQs). On each system, you can also obtain upgrade offers and other information about Disney Interactive products.

### Disney Interactive Bulletin Board Service (BBS)

Disney Interactive maintains an 8 line BBS at (818) 567-4027 24-hours-a-day. In addition to the information listed above, you may also obtain demo programs and patch files. To connect to the BBS properly, your modem should be set to 8 data bits, No Parity and 1 stop bit using ANSI terminal emulation. The BBS supports modem speeds from 300 BPS to 14.4K BPS (v.32bis). Download ALLFILES.ZIP for a complete listing of available files and instructions on using the BBS.

### Disney Interactive Fax-on-Demand Service

This service is available 24 hours a day at (818) 507-9306. Using a touch tone phone you can request information from an easy to use menu and have it faxed back to you during the same call or if you are not at your fax machine, the system will fax the document later. Simply select the number of the document you wish to have sent to you. Select document 1 to have a complete list of available documents faxed to you.

### On-Line Services

Frequently Asked Questions (FAQ) are available through on-line services as well as other Internet gateways. Disney Interactive's on-line IDs and keywords are listed below:

On-Line Service	On-Line ID	Support Area Keyword
America Online	DISNEYSOFT	Press CTRL-K and then type DISNEY INTERACTIVE
CompuServe	71333,14	Type GO GAMPUB and then select Section 6
Internet	sysop@disneysoft.com	None
Prodigy	BWBF40A	JUMP File Libraries then select Disney






### Internet File Services

Disney Interactive support files are available via the Internet using the following methods:

-  **FTP:** FTP to ftp.caprica.com in the directory pub/disneysoft.
-  **GOPHER:** Gopher to gopher.caprica.com and choose menu item FTP Server at Caprica Telecomputing Resources.

These Internet services are provided by Caprica Telecomputing Resources, and any questions regarding the use of these Internet services should be directed by E-mail to info@caprica.com.

-  **WEB SITE:** Point your browser to <http://www.disneyinteractive.com>

### REPLACING A DEFECTIVE CD OR MISSING/DAMAGED/LOST ITEMS

Important! Please include the following information when sending a defective disc or requesting the replacement of a Missing/Damaged/Lost item: full name; daytime telephone number with area code; complete street address, apartment number (if applicable) and zip code. There is a \$10.00 fee to replace lost or damaged items.

If you need an item other than a defective disc replaced, include a description of that item. Do not mail us the packaging or other materials; send only the disc or damaged item along with a note describing the reason for replacement to our mailing address listed under "How To Contact Customer Support." Please add "Attn: Replacement" to the mailing address. Please allow four to six weeks for delivery.



### END USER AGREEMENT

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